## Partnership for 21st Century Skills: Essential Skills for Success Sample CSTA K-12 Computer Science Standards

Learning and Innovation Skills	Sample CSTA Standards
reativity & Innovation	CPP.L2-08: Demonstrate
Think Creatively	dispositions amenable to open-
<ul> <li>Use a wide range of idea creation techniques (such as</li> </ul>	ended problem solving and
brainstorming)	programming (e.g., comfort with
<ul> <li>Create new and worthwhile ideas (both incremental</li> </ul>	complexity, persistence,
•	brainstorming, adaptability,
<ul><li>and radical concepts)</li><li>Elaborate, refine, analyze and evaluate their own ideas</li></ul>	patience, propensity to tinker,
	creativity, accepting challenge).
in order to improve and maximize creative efforts Work Creatively with Others	creativity, accepting chancinge).
-	CT.L3A-11: Describe how
<ul> <li>Develop, implement and communicate new ideas to others effectively.</li> </ul>	computation shares features with
others effectively	art and music by translating
Be open and responsive to new and diverse	human intention into an artifact.
perspectives; incorporate group input and feedback into the work	
	CL.L3A-03: Describe how
<ul> <li>Demonstrate originality and inventiveness in work and understand the real world limits to adopting new ideas</li> </ul>	computing enhances traditional
	forms and enables new forms of
<ul> <li>View failure as an opportunity to learn; understand that creativity and innovation is a long-term, cyclical</li> </ul>	experience, expression,
, 5 , ,	communication, and collaboration
process of small successes and frequent mistakes	
Implement Innovations	CT.L3B-03: Critically examine
<ul> <li>Act on creative ideas to make a tangible and useful</li> <li>activities to the field is which the innevention will</li> </ul>	classical algorithms and implemen
contribution to the field in which the innovation will	an original algorithm.
occur	<u> </u>
ritical Thinking & Problem-Solving	CPP.L3A-04: Apply analysis,
Reason Effectively	design, and implementation
<ul> <li>Use various types of reasoning (inductive, deductive,</li> </ul>	techniques to solve problems (e.g.
etc.) as appropriate to the situation	use one or more software lifecycle
Use Systems Thinking	models).
Analyze how parts of a whole interact with each other	
to produce overall outcomes in complex systems	CI.L3B-03: Summarize how
Make Judgments and Decisions	financial markets, transactions,
Effectively analyze and evaluate evidence, arguments,	and predictions have been
claims and beliefs	transformed by automation.
<ul> <li>Analyze and evaluate major alternative points of view</li> </ul>	
Synthesize and make connections between information	CT.L2-04: Evaluate ways that
and arguments	different algorithms may be used
<ul> <li>Interpret information and draw conclusions based on</li> </ul>	to solve the same problem.
the best analysis	
• Reflect critically on learning experiences and processes	<b>CD.L3A-06:</b> Apply strategies for
Solve Problems	identifying and solving routine
Solve different kinds of non-familiar problems in both	hardware and software problems
conventional and innovative ways	that occur in everyday life.
<ul> <li>Identify and ask significant questions that clarify</li> </ul>	

Learning and Innovation Skills	Sample CSTA Standards
<ul> <li>Communication &amp; Collaboration         <ul> <li>Communicate Clearly</li> <li>Articulate thoughts and ideas effectively using oral, written and nonverbal communication skills in a variety of forms and contexts</li> <li>Listen effectively to decipher meaning, including knowledge, values, attitudes and intentions</li> <li>Use communication for a range of purposes (e.g. to inform, instruct, motivate and persuade)</li> <li>Utilize multiple media and technologies, and know how to judge their effectively in diverse environments (including multi-lingual)</li> <li>Collaborate with Others</li> <li>Demonstrate ability to work effectively and respectfully with diverse teams</li> <li>Exercise flexibility and willingness to be helpful in making necessary compromises to accomplish a common goal</li> <li>Assume shared responsibility for collaborative work, and value the individual contributions made by each team member</li> </ul> </li> </ul>	<ul> <li>CD.L2-07: Describe what distinguishes humans from machines, focusing on human intelligence versus machine intelligence and ways we can communicate.</li> <li>CL.L2-02: Collaboratively design, develop, publish, and present products (e.g., videos, podcasts, websites) using technology resources that demonstrate and communicate curriculum concepts.</li> <li>CL.L3A-02: Use collaborative tools to communicate with project team members (e.g., discussion threads, wikis, blogs, version control, etc.).</li> </ul>

Information, Media, and Technology Skills	Sample CSTA Standards
<ul> <li>Information Literacy         Access and Evaluate Information         <ul> <li>Access information efficiently (time) and effectively (sources)</li> <li>Evaluate information critically and competently</li> <li>Use and Manage Information</li> <li>Use information accurately and creatively for the issue or problem at hand</li> <li>Manage the flow of information from a wide variety of sources</li> <li>Apply a fundamental understanding of the ethical/legal issues surrounding the access and use of information</li> </ul> </li> </ul>	<ul> <li>CI.L2-01: Exhibit legal and ethical behaviors when using information and technology and discuss the consequences of misuse.</li> <li>CI.L3A-05: Describe strategies for determining the reliability of information found on the Internet.</li> <li>CPP.L3B-08: Deploy various data collection techniques for different types of problems.</li> </ul>
<ul> <li>Media Literacy         Analyze Media         <ul> <li>Understand both how and why media messages are constructed, and for what purposes</li> <li>Examine how individuals interpret messages differently, how values and points</li> <li>of view are included or excluded, and how media can influence beliefs and behaviors</li> <li>Apply a fundamental understanding of the ethical/legal issues surrounding the access and use of media</li> <li>Create Media Products</li> <li>Understand and utilize the most appropriate media creation tools, characteristics and conventions</li> <li>Understand and effectively utilize the most appropriate expressions and interpretations in diverse, multicultural environments</li> </ul> </li> </ul>	<ul> <li>CI.L2-04: Evaluate the accuracy, relevance, appropriateness, comprehensiveness, and bias of electronic information sources concerning real-world problems.</li> <li>CI.L3A-04: Compare the positive and negative impacts of technology on culture (e.g., social networking, delivery of news and other public media, and intercultural communication).</li> </ul>
<ul> <li>Information Communication Technology</li> <li>Literacy</li> <li>Apply Technology Effectively</li> <li>Use technology as a tool to research, organize, evaluate and communicate information</li> <li>Use digital technologies (computers, PDAs, media players, GPS, etc.), communication/networking tools and social networks appropriately to access, manage, integrate, evaluate and create information to successfully function in a knowledge economy</li> <li>Apply a fundamental understanding of the ethical/legal issues surrounding the access and use of information technologies</li> </ul>	<ul> <li>CPP.L2-03: Design, develop, publish, and present products (e.g., webpages, mobile applications, animations) using technology resources that demonstrate and communicate curriculum concepts.</li> <li>CI.L2-05: Describe ethical issues that relate to computers and networks (e.g., security, privacy, ownership, and information sharing).</li> <li>CI.L3A-06: Differentiate between information access and information distribution rights.</li> </ul>

Life and Career Skills	Sample CSTA Standards
<ul> <li>Adapt to Change</li> <li>Adapt to varied roles, jobs responsibilities, schedules and contexts</li> <li>Work effectively in a climate of ambiguity and changing priorities</li> <li>Be Flexible</li> <li>Incorporate feedback effectively</li> <li>Deal positively with praise, setbacks and criticism</li> <li>Understand, negotiate and balance diverse views and beliefs to reach workable solutions, particularly in multi-cultural environments</li> </ul>	<ul> <li>CPP.L2-08: Demonstrate dispositions amenable to open- ended problem solving and programming (e.g., comfort with complexity, persistence, brainstorming, adaptability, patience, propensity to tinker, creativity, accepting challenge).</li> <li>CL.L2-04: Exhibit dispositions necessary for collaboration: providing useful feedback, integrating feedback, understanding and accepting multiple perspectives, socialization.</li> <li>CT.L3B-08: Use models and simulations to help formulate, refine, and test scientific hypotheses.</li> </ul>
<ul> <li>Initiative &amp; Self-Direction         <ul> <li>Manage Goals and Time</li> <li>Set goals with tangible and intangible success criteria</li> <li>Balance tactical (short-term) and strategic (long-term) goals</li> <li>Utilize time and manage workload efficiently</li> <li>Work Independently</li> <li>Monitor, define, prioritize and complete tasks without direct oversight</li> <li>Be Self-directed Learners</li> <li>Go beyond basic mastery of skills and/or curriculum to explore and expand one's own learning and opportunities to gain expertise</li> <li>Demonstrate initiative to advance skill levels towards a</li> </ul> </li> </ul>	<b>CPP.L2-02:</b> Use a variety of multimedia tools and peripherals to support personal productivity and learning throughout the curriculum. <b>CPP.L3A-03:</b> Use various debugging and testing methods to ensure program correctness (e.g., test cases, unit testing, white box, black box, integration testing). <b>CT.L3B-08:</b> Use models and simulations to help formulate, refine, and test scientific hypotheses.
<ul> <li>Social &amp; Cross-Cultural Skills         Interact Effectively with Others         Know when it is appropriate to listen and when to speak         Conduct themselves in a respectable, professional manner         Work Effectively in Diverse Teams         Respect cultural differences and work effectively with people from a range of social and cultural backgrounds     </li> </ul>	<b>CI.L3A-01:</b> Compare appropriate and inappropriate social networking behaviors. <b>CI.L3A-04:</b> Compare the positive and negative impacts of technology on culture (e.g., social networking, delivery of news and other public media, and intercultural communication).

Life and Career Skills	Sample CSTA Standards
<ul> <li>Manage Projects         <ul> <li>Set and meet goals, even in the face of obstacles and competing pressures</li> <li>Prioritize, plan and manage work to achieve the intended result</li> </ul> </li> <li>Produce Results         <ul> <li>Demonstrate additional attributes associated with producing high quality products including the abilities to:                 <ul> <li>Work positively and ethically</li> <li>Manage time and projects effectively</li> </ul> </li> </ul> </li> </ul>	<ul> <li>CL.L2-03: Collaborate with peers, experts, and others using collaborative practices such as pair programming, working in project teams, and participating in group active learning activities.</li> <li>CL.L3B-01: Use project collaboration tools, version control systems, and Integrated Development Environments (IDEs) while working on a collaborative software project.</li> </ul>
<ul> <li>Guide and Lead Others</li> <li>Use interpersonal and problem-solving skills to influence and guide others toward a goal</li> <li>Leverage strengths of others to accomplish a common goal</li> <li>Inspire others to reach their very best via example and selflessness</li> <li>Demonstrate integrity and ethical behavior in using influence and power</li> <li>Be Responsible to Others</li> <li>Act responsibly with the interests of the larger community in mind</li> </ul>	<ul> <li>CI.L2-06: Discuss how the unequal distribution of computing resources in a global economy raises issues of equity, access, and power.</li> <li>CI.L3B-02: Analyze the beneficial and harmful effects of computing innovations.</li> <li>CI.L3B-08: Relate issues of equity, access, and power to the distribution of computing resources in a global society.</li> </ul>

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